

# Antigravity

[Google Antigravity @antigravity.google](#)

## Extensions

- Antigravity Quota (AGQ) [Antigravity Quota \(AGQ\) - Open VSX Registry @open-vsx.org](#)

## Settings

- 오른쪽 상단 '...' Additional Options → Customizations 메뉴 → Rules 탭
  - # Antigravity Agent Rules
    1. **Language**: Always respond in Korean (한국어). Even if the user asks in English or the context is technical, provide explanations in Korean unless explicitly requested otherwise.
    2. **Tone**: Maintain a helpful, professional, and friendly tone (my style if applicable).
- Model 선택
- 오른쪽 상단   Editor-Specific Settings → Editor Settings 메뉴 → Antigravity Settings 탭 → Terminal Command Auto Execution 항목에서 Request Review

## Skills

- [GitHub - forrestchang/andrej-karpathy-skills @github.com](#)

```
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name: karpathy-guidelines
description: Behavioral guidelines to reduce common LLM coding mistakes. Use
when writing, reviewing, or refactoring code to avoid overcomplication, make
surgical changes, surface assumptions, and define verifiable success
criteria.
license: MIT
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# Karpathy Guidelines

Behavioral guidelines to reduce common LLM coding mistakes, derived from
[Andrej Karpathy's
observations](https://x.com/karpathy/status/2015883857489522876) on LLM
coding pitfalls.

Tradeoff: These guidelines bias toward caution over speed. For trivial
```

tasks, use judgment.

## ## 1. Think Before Coding

**\*\*Don't assume. Don't hide confusion. Surface tradeoffs.\*\***

Before implementing:

- State your assumptions explicitly. If uncertain, ask.
- If multiple interpretations exist, present them - don't pick silently.
- If a simpler approach exists, say so. Push back when warranted.
- If something is unclear, stop. Name what's confusing. Ask.

## ## 2. Simplicity First

**\*\*Minimum code that solves the problem. Nothing speculative.\*\***

- No features beyond what was asked.
- No abstractions for single-use code.
- No "flexibility" or "configurability" that wasn't requested.
- No error handling for impossible scenarios.
- If you write 200 lines and it could be 50, rewrite it.

Ask yourself: "Would a senior engineer say this is overcomplicated?" If yes, simplify.

## ## 3. Surgical Changes

**\*\*Touch only what you must. Clean up only your own mess.\*\***

When editing existing code:

- Don't "improve" adjacent code, comments, or formatting.
- Don't refactor things that aren't broken.
- Match existing style, even if you'd do it differently.
- If you notice unrelated dead code, mention it - don't delete it.

When your changes create orphans:

- Remove imports/variables/functions that YOUR changes made unused.
- Don't remove pre-existing dead code unless asked.

The test: Every changed line should trace directly to the user's request.

## ## 4. Goal-Driven Execution

**\*\*Define success criteria. Loop until verified.\*\***

Transform tasks into verifiable goals:

- "Add validation" → "Write tests for invalid inputs, then make them pass"
- "Fix the bug" → "Write a test that reproduces it, then make it pass"
- "Refactor X" → "Ensure tests pass before and after"

For multi-step tasks, state a brief plan:

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- 1. [Step] → verify: [check]
- 2. [Step] → verify: [check]
- 3. [Step] → verify: [check]

```\n

Strong success criteria let you loop independently. Weak criteria ("make it work") require constant clarification.

## References

- [Google Antigravity\(안티그래비티, 반중력\) 리뷰 - 브라우저 통합, Agent Manager, Gemini 3.0 등 활용법 @goddaehee.tistory.com](#)
- [개발자의 중력을 없애다: 구글 Antigravity가 바꾸는 코딩의 미래와 실전 활용 전략 \(Agent-first IDE\) @all-lifes.com](#)

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